

# YASHPOLKE

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## SKILL SET

**Houdini:** Fluid simulation, rigid body simulation, particles, rendering,, digital asset development, animation, lighting, procedural modeling, texturing, camera projection, render pass workflow

**Nuke:** Colour correction and FX compositing

**Programing:** Python, VEX, HScript

## EDUCATION

**Lost Boys Studios School of Visual Effects** Diploma,  
Effects Technical Director (FX TD) (2013 - 2014)

**M.I.T College of Engineering University of Pune**  
Bachelors Degree, Mechanical Engineering (2008 - 2013)

## EXPERIENCE

|                 |           |                            |
|-----------------|-----------|----------------------------|
| Wētā FX         | Sr. FX TD | April - October (2025)     |
| ILM             | Sr. FX TD | Aug (2022) - Nov (2024)    |
| Sony Imageworks | Sr. FX TD | April (2021) - July (2022) |
| Barnstorm VFX   | Sr. FX TD | Nov (2020) - Feb (2021)    |
| Image Engine    | Sr. FX TD | July - Sept (2020)         |
| Digital Domain  | FX TD     | Jan (2019) - May (2020)    |
| Double Negative | FX TD     | Nov (2017 - 2018)          |
| The Embassy     | FX TD     | June - Oct (2017)          |
| ILM             | FX TD     | Jan - May (2017)           |
| Image Engine    | FX TD     | Jan (2016 - 2017)          |
| Hydraulx        | FX TD     | Aug (2014) - Dec (2015)    |